

Vini Tambini

Modeler / Surface Artist

Vancouver, BC
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RELATED WORK EXPERIENCE

Freelance work

August/2015- Present

I have worked as a freelancer focused mainly on the advertising field for agencies such as Globo TV and BBDO.

Electronic Arts Vancouver

Vancouver, BC - Canada

January/2018- October/2018

I have worked at EA as an Associate Environment Artist for FIFA19.

Iluminata Produtora de Imagens — 3D Artist

Rio de Janeiro, RJ - Brazil

June/2014 - August/2015

I have worked as 3D generalist focused on Advertising.

FIRJAN — Intern 3D Artist

Rio de Janeiro, RJ - Brazil

February/2014 - May/2014

My role was modeling and texturing for simulators.

EDUCATION

LaSalle College - Vancouver, BC, Canada

2D/3D Animation

September/2016 - August/2017

Veiga de Almeida University - Rio de Janeiro, Brazil

Graphic Design - Specialized in Animation and illustration

January/2013 - December/2014

ADDITIONAL STRENGTHS

- Responsible, efficient and quick learner.
- Self-motivated and desire to achieve goals.
- Hardworking and determined.
- Reliable, tactful and easygoing.
- Detail-oriented and aiming to grow in knowledge and skill
- Team player

SOFTWARE KNOWLEDGE

- 3DS Max
- Maya
- Zbrush
- Adobe Package
- Substance Painter
- Frostbite
- Corona Renderer
- Vray
- Arnold
- Unity

LANGUAGES

Portuguese (Native)

English (Fluent)